

PORTABLE VIDEO GAME SYSTEM

Abstract of the Disclosure

A hand-held display system for playing video games includes a housing grippable by a user's hands, a liquid crystal display viewable by the user gripping the housing, input devices operable by the user when the user grips the housing and a connector for, in use, operatively connecting to portable storage media storing video game programs for the video games. First processing circuitry processes video game programs having a first program specification and second processing circuitry processes video game programs having a second program specification.